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| **Use case name** | Generate Ticket |
| **Scenario** | Staff menekan tombol generate ticket |
| **Triggering event** | Ketika Visitor Membeli Ticket |
| **Brief description** | Staff attraction menekan tombol generate ticket, system akan membuat QR code dan data tiket lalu di masukan kedalam database. |
| **Actors** | Staff Attraction |
| **Related use cases** | View ticket |
| **Stake holders** | Financial, pelayan restoran, staff attraction |
| **preconditions** | Visitor sudah membayar |
| **Postconditions** | Data Tiket masuk kedalam database.  Print QR Code dan tiket. |
| **Flow of activities** | |  |  | | --- | --- | | **Attraction** | **System** | | 1. Staff attraction menekan tombol generate ticket | * 1. Membuat QR code   2. Membuat tanggal   3. Menampilkan dan mengeprint tiket | |  |  | |
| **Exception conditions** | - |
| **Use case name** | Input Request Idea |
| **Scenario** | Mengirim ide ke manager |
| **Triggering event** | Mengirim ide request ke manager |
| **Brief description** | Creative Departement mengisi dan mengirim informasi idenya ke manager |
| **Actors** | Creative department, manager |
| **Related use cases** | View Idea Request, Construction Worklist |
| **Stake holders** | Construction, Manager, Maintance, purchase department, fund department |
| **preconditions** | Semua informasi ide mesti di isi |
| **Postconditions** | Bila manager mengkonfirmasi maka data akan dikirimkan ke construction worklist, status ide akan berubah. |
| **Flow of activities** | |  |  | | --- | --- | | **Creative, Manager** | **System** | | 1. Creative mengirim idea requestnya | * 1. System akan menyimpan data datanya   1.2 system mengirim informasi ke manager | | 1. Manager memutuskan idenya | 1. Bila manager menerima maka data akan dikirim ke construction worklist 2. Status ide akan berubah menjadi sukses. | |
| **Exception conditions** | - |

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| **Use case name** | Validate Ticket |
| **Scenario** | Actor ingin mengecek syarat |
| **Triggering event** | Ketika QR code ticket di scan. |
| **Brief description** | Visitor memainkan wahana atau ke restorant, mereka harus mengecek validitas tiketnya. |
| **Actors** | Attraction staff, Restaurant Waiter |
| **Related use cases** | - |
| **Stake holders** | Attraction staff, restaurant waiter |
| **preconditions** | Maka aktif tiket harus tidak lewat dari 1 hari |
| **Postconditions** | Visitor dapat memasuki wahana tau restoran |
| **Flow of activities** | |  |  | | --- | --- | | **Attraction, Waiter** | **System** | | 1. Scan Visitor Tiket | 1.1 Cek validitas tiket  1.2 system mengembalikan validasi | |  |  | |
| **Exception conditions** | - |

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| **Use case name** | Purchase Request |
| **Scenario** | Membuat purchase request |
| **Triggering event** | Department ingin mengirim purchase request |
| **Brief description** | Department membuat request dengan mengisi judul, deskripsi. |
| **Actors** | Creative, Construction, Chef, Marketing |
| **Related use cases** | View Purchase Request, Update Purchase Request |
| **Stake holders** | Purchase Departement |
| **preconditions** | Data yang di isi mesti lengkap |
| **Postconditions** | Status request akan di update.  Barang akan dikirimkan ke department. |
| **Flow of activities** | |  |  | | --- | --- | | **Creative, Construction, Chef, Marketing** | **System** | | 1. Departement akan mengirimkan requestnya 2. Purchase mengupdate status | * 1. Validasi Data   2. Notifikasi di kirim ke purchase   3. Request status di update | |  | |  | |
| **Exception conditions** | - |

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| **Use case name** | Create Reservation |
| **Scenario** | Visitor ingin menginap di hotel |
| **Triggering event** | Visitor ingin membuat reservasi di hotel |
| **Brief description** | Visitor membuat reservasi dengan menunjukan kartu identitasnya dan receptionist membuat data reservasi. |
| **Actors** | Receptionist |
| **Related use cases** | Generate hotel bill, View hotel room, insert visitor data |
| **Stake holders** | Visitor, Receptionist, House Keeping |
| **preconditions** | Identitas Visitor harus valid  Kamar hotel ada yang kosong.  Visitor sudah membayar |
| **Postconditions** | Data reservasi akan dimasukan ke dalam database  Data visitor akan masuk kedalam database. |
| **Flow of activities** | |  |  | | --- | --- | | **Receptionist** | **System** | | 1. Receptionist membuka menu reservasi | * 1. System menampilkan semua hotel room status   2. System menampilakan reservasi form | | 1. Receptionist mengisi data reservasi | * 1. System validasi data visitor   2. System membuat reservasi   3. System menampilkan data reservasi. | |  |  | |
| **Exception conditions** | Data visitor tidak valid |